My Basic Roleplaying Resources

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Dedication

This is dedicated to all those who have gone before me, and all those who remain after I am no longer here.

Copyleft

Well, copyleft is probably not quite the right thing for this, but we'll call it that for now.

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This isn't *currently*, correctly listed, but it has the basic information as it stands.

Acknowledgements

A number of people should be acknowledged, first off the creators of the Basic Roleplaying Universal Game Engine, Jason Durall and Steve Perrin.

I would like to thank Wizards of the Coast, for showing clearly that *Dungeons & Dragons*, is perhaps not the system I would like to play in, before I had made any commitment to it.

I would like to thank all the people who play, and create independent games.

One specific person I would like to thank is Avery Alder who created, The Quiet Year, which was the first game I ever ran with other people.

I also would like to thank all of those who have played games with me, even just at the setting up stages.

About Basic Roleplaying

This system was created in 1980, out of *RuneQuest*, and has been changed over the years from that initial 16 page booklet, to now as of 2023, a about 250 page book.

Initially it covered the basics of one game system, but has included additions from other systems which Chaosium has been involved with.

Contents

Dedication i

Copyleft iii

Acknowledgements v

About Basic Roleplaying vii

I Basic Roleplaying Background 1

1 How we found it 3

2 What it is 5

3 What we started wanting from it 7

4 Where we're currently going with it 9

II Setting up a campaign 11

5 Game Master 13

6 Players 15

7 Characters 17

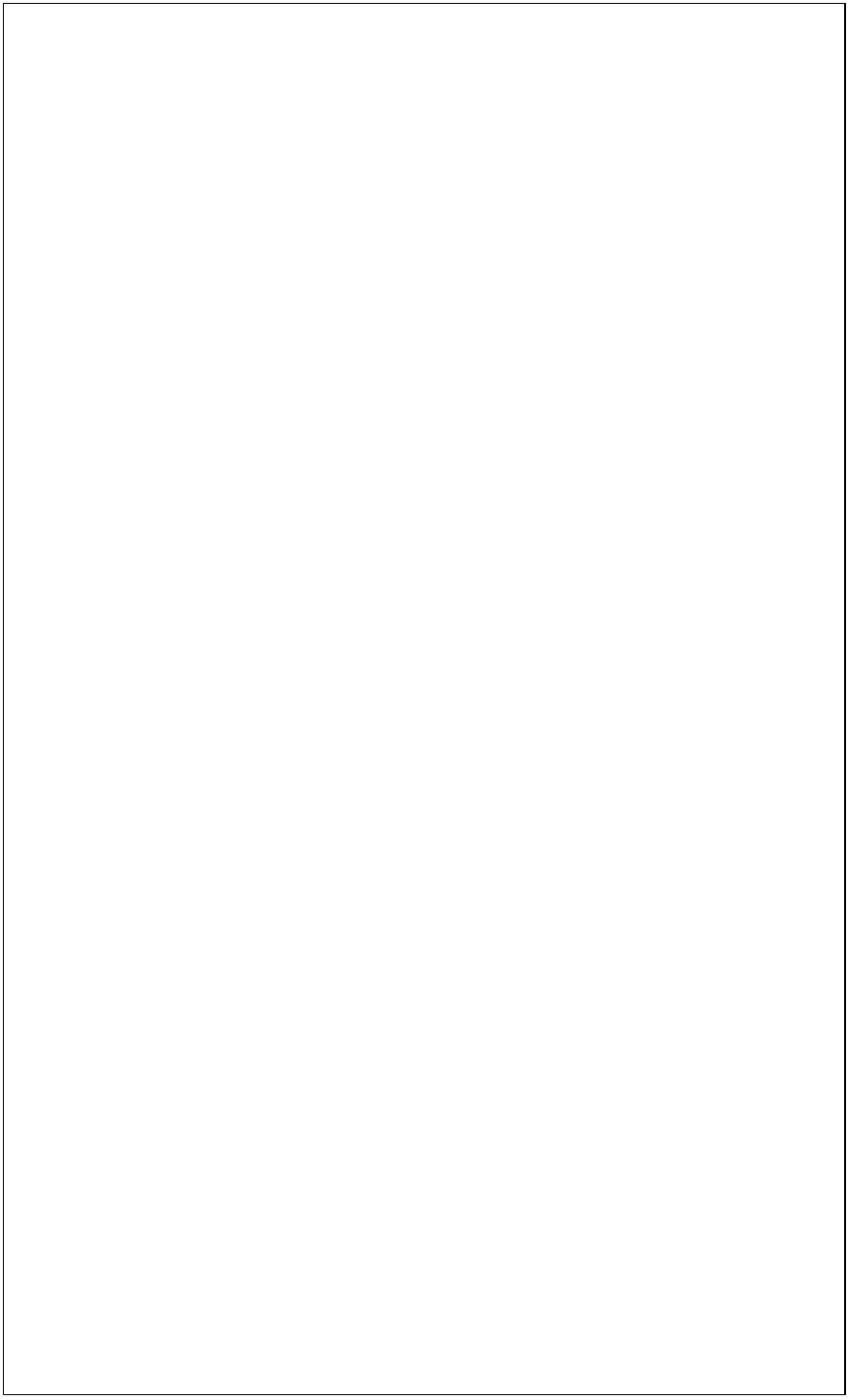
8 Campaign 19

A No idea what we're putting here 21

Bibliography 23

Other Titles 25

List of Figures



List of Tables

Part I

Basic Roleplaying Background

Chapter 1

How we found it

Chapter 2

What it is

Chapter 3

What we started wanting from it

Chapter 4

Where we're currently going with it

Part II

Setting up a campaign

Chapter 5

Game Master

Chapter 6

Players

Chapter 7

Characters

Chapter 8

Campaign

Appendix A

No idea what we're putting here

Bibliography

Other Titles